



Name:.....



- F10** I can count up and down in 100ths and recognise that 100ths arise when dividing an object by 100 and dividing 10ths by 10.
- F9** I can round decimals with one decimal place to the nearest whole number.
- F8** I can solve simple measure and money problems involving fractions and decimals up to two decimal places.
- F7** I can compare numbers with the same number of decimal places.
- F6** I can find the effect of dividing a number by 10 and 100 and identify the value of digits in the answer as ones, tens and hundreds.
- F5** I can recognise and write decimal equivalents to $\frac{1}{4}$, $\frac{1}{2}$, $\frac{3}{4}$.
- F4** I can recognise and write decimal equivalents of any number of 10ths or 100ths.
- F3** I can + and - fractions with the same denominator.
- F2** I can recognise and show, using diagrams, families of common equivalent fractions.
- F1** I can find fractions of quantities including non-unit fractions.

- M10** I can divide two digit numbers by a one digit number using a written method including remainders
- M9** I can scale numbers and use correspondence to solve problems in which n objects are connected to m objects.
- M8** I can use partitioning to multiply two digit numbers by one digit.
- M7** I can recognise and use factor pairs in mental calculations.
- M6** I can use place value, known and derived facts to divide up to three numbers mentally.
- M5** I can multiply two digit numbers by a one digit number using the formal written method.
- M4** I can solve problems using multiplication and division.
- M3** I can multiply three digit numbers by a one digit number.
- M2** I can use place value, known and derived facts to multiply up to three numbers mentally.
- M1** I can recall x and ÷ facts for multiplication tables up to 12 x12.

- N9** I can read Roman numerals to 100 (I to C) and understand how the numeral system changed including the concept of 'zero' and place value.
- N8** I can solve number and practical problems using increasingly large positive numbers.
- N7** I can identify, represent and estimate numbers.
- N6** I can round any number to the nearest 10, 100 or 1000.
- N5** I can order and compare numbers beyond 1000.
- N4** I can recognise the place value of each digit in a four digit number.
- N3** I can count backwards through zero to include negative numbers.
- N2** I can count in multiples of 6, 7, 9, 25 and 1,000.
- N1** I can find 1000 more or less than a given number.

- G8** I can translate shapes.
- G7** I can describe a position on a 2-d grid as co-ordinates in the first quadrant.
- G6** I can complete a symmetric figure with respect to a specific line of symmetry.
- G5** I can identify lines of symmetry in 2d shapes presented in different orientations.
- G4** I can compare and order angles up to two right angles by size.
- G3** I can identify acute and obtuse angles.
- G2** I can compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes.
- G1** I can plot specified points and draw sides to complete a given polygon.

- S6** I can interpret and present data using line graphs.
- S5** I can solve 'sum' problems using information presented in bar charts, pictograms, tables and simple line graphs.
- S4** I can solve 'difference' problems using information presented in bar charts, pictograms, tables and simple line graphs.
- S3** I can solve 'comparison' problems using information presented in bar charts, pictograms, tables and simple line graphs.
- S2** I can interpret and present data using bar charts.
- S1** I can use a range of scales when interpreting and presenting data.

- Me6** I can solve problems involving converting from hours to minutes; minutes to seconds; years to months and weeks to days.
- Me5** I can read, write and convert time between analogue and digital 12 and 24 hour clocks.
- Me4** I can estimate, compare and calculate different measures, including money in pounds and pence.
- Me3** I can find the area of rectilinear shapes by counting in squares.
- Me2** I can measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres.
- Me1** I can convert between different units of measure (e.g. kilometre to metre; hour to minute).

- A7** I can solve two-step addition problems in contexts, deciding which operations and methods to use and why.
- A6** I can solve mental calculations with increasingly large numbers.
- A5** I can solve two-step subtraction problems in contexts, deciding which operations and methods to use and why.
- A4** I can use inverses to check answers to calculations
- A3** I can estimate to check answers to calculations.
- A2** I can subtract numbers with up to 4 digits using columnar subtraction.
- A1** I can add numbers with up to 4 digits using columnar addition.

Fractions and Decimals ★

Multiplication And Division ★

Number and Place Value ★

Geometry

Statistics

Measurement

Addition and Subtraction ★